

Evaluating Apps

Title Swift Playground

Evaluators Madison Martin & Teagan Russell

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected			
Did the software crash?		X	The software was definitely up to par we thought.
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? Color, items on screen, sounds	X		The colors on this app were very appealing to the eye.
Is it easy to navigate?	X		Navigating this was fairly easy. We were able to find what we needed with ease.
Is it easy to learn?	X		
Does the user need Supervision to use		X	We thought that students should not need any supervision while using.
If the App required a response, was it appropriate? (right or wrong)	X		
Were there bells and whistles? - If so, do they enhance instead of detract? - If not, should there be?	X		
Did you like using the App?	X		
What was the cost? - Was there a "lite" version - If so, was it enough			Free
Were there in-app purchases? If so, what were the additional costs?	X		
How does it compare to other apps that do the same?			It is so easy to manipulate and get

Evaluating Apps

			to what you need to get to.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		
Social/Cultural • Bias? • Commercialism Comments		X	This app is not biased at all.