## Evaluating Apps

<u>Title:</u> AR Coding | Kodabl

**Evaluators:** Tariane King & Jadyn Brown

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect?  • Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	×		
Were the screens appealing?  • Color, items on screen, sounds	x		Background is very nice and busy, which catches the eye.
Is it easy to navigate?		×	Very confusing on what to do, until you play around with it.
Is it easy to learn?	×		Somewhat easy.
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	x		"To ensure that you are an adult, please, solve this equation: 5 * 9 = ?" Only if you wanted to get to the virtual teacher.

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Were there bells and whistles?  • If so, do they enhance instead of detract?  • If not, should there be?		x	
Did you like using the App?	×		Once we got the hang of it, it was fine.
What was the cost?  • Was there a "lite" version  ○ If so, was it enough			Free download
Were there in-app purchases?  • If so, what were the additional costs?	x		Full access \$2.99 and Subscription \$1.99
How does it compare to other apps that do the same?			This app was harder compared to other apps like it that we have used.
Additional Comments			

## **Developmentally Appropriate**

Questions yes in comments/ notes		Questions	Yes	No	Comments/ Notes
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<ul> <li>Child Development and Learning</li> <li>Subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>	×		
<ul><li>Individual</li><li>Does it match individual's abilities?</li><li>Does it meet individual's needs?</li></ul>	X		
Social/Cultural  Bias? Commercialism Comments		×	