**Title: Solo Learn**

**Evaluators: Sarah Palmer and Madi Goins**

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| **Questions** | **Yes** | **No** | **Comments/ Notes** |
| Have you played enough to know every aspect?   * Did you try things that were wrong and/or unexpected | x |  |  |
| Did the software crash? |  | x |  |
| Was the content appropriate? Did it meet the user’s needs? | x |  |  |
| Were the screens appealing?   * Color, items on screen, sounds …… | x |  | App was smooth looking and easy to read. |
| Is it easy to navigate? |  | x | We could not figure out how to get started at first. |
| Is it easy to learn? | x |  | The quizzes and information made it easy to learn the content. |
| Does the user need Supervision to use | x |  | Several ads popped up throughout usage. |
| If the App required a response, was it appropriate? (right or wrong) | x |  | App offered several quizzes to demonstrate understanding. |
| Were there bells and whistles?   * If so, do they enhance instead of detract? * If not, should there be? | x |  | To us, there were too many bells and whistles. It took me a second to figure out how to get started. |
| Did you like using the App? |  | x | This app was kind of confusing to me. |
| What was the cost?   * Was there a “lite” version   + If so, was it enough |  | x |  |
| Were there in-app purchases?   * If so, what were the additional costs? | x |  | In-app purchases consisted of buying the full version after the 3-day free trial which cost $47.99 per year or $6.99 per month. |
| How does it compare to other apps that do the same? |  |  | There are more user-friendly apps on the market. |
| Additional Comments |  |  | n/a |

**Developmentally Appropriate**

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| --- | --- | --- | --- |
| **Questions** | **Yes** | **No** | **Comments/ Notes** |
| Child Development and Learning   * Subject Matter appropriate? * Educational Focus? * Provides for Learning New Content? * Follows Appropriate Teaching Sequence? |  |  | This app is good for those wanting to learn coding. This app does not provide much room for learning new content other than coding. |
| Individual   * Does it match individual’s abilities? * Does it meet individual’s needs? |  |  | This app is not for elementary students. It was confusing to use at first and more geared towards an older learner. |
| Social/Cultural   * Bias? * Commercialism Comments |  |  | None |

**Evaluation Write Up:**

**Title: SoloLearn: Learn to Code**

**Version:** 3.0.1

**Target Audience:** 4+

**Type:** This app is a tutorial because it presents new information, but it is also a drill and practice app because it frequently quizzes you over new and previously learned material.

**Curriculum:** This app would work great in a technology class.

**Possible Environment:** This app would be best suited in a junior high or high school.

**Cost:** The app is free but has in-app purchases.

**Description of Software:** This app gives users a brief summary over a specific part of coding and then quizzes users over that information and any previously learned information.

**Impressions of the Software:** This app is suited for more mature learners. It is not super user-friendly and hard to get the hang of.

**Pass or Fail:** Fail due to its non-user-friendly functions.