

# *Mental Addition and Subtraction*

**3rd Grade Math**

**Standards:** AR.Math.Content.3.NBT.A.2

AR.Math.Content.3.OA.D.8

**Technology:** Osmo Pizza Game, Google Form

In this lesson students will use the Osmo Pizza game to practice their fluency in mental addition and subtraction. This game helps to encourage fluency in these areas by asking students to make change when given money in the game. Students will also fill out a google form that tests comprehension in recognizing money and making change using word problems. This will help students to apply addition and subtraction to their everyday lives.