Evaluating Apps

<u>Title: Total Recall</u>

Evaluators: Sarah Green and Grace Quinn

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	x		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	×		
Were the screens appealing? • Color, items on screen, sounds	x		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use	Х		
If the App required a response, was it appropriate? (right or wrong)		X	No response
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 		×	A pretty basic mind mapping system.
Did you like using the App?	×		Easy to navigate.
What was the cost? • Was there a "lite" version ○ If so, was it enough	x		The free version is limited to 3 mind maps. Everything is still included, just cannot save more than 3 mindmaps.
Were there in-app purchases? • If so, what were the additional costs?			The full version can be unlocked for .99¢

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How does it compare to other apps that do the same?	It reminds me of an easier version of Inspiration. It is user friendly and can be learned easily.
Additional Comments	I wish adding photos to the mindmaps was an option, but the app currently does not support this.

<u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	×		The teacher would be in charge of what students were creating (an outline of a project at least), but creatively it is up to the students. This would be great to use as an assessment for students.
IndividualDoes it match individual's abilities?Does it meet individual's needs?	x		
Social/Cultural Bias? Commercialism Comments		×	