Evaluating Apps

Title: Sushi Monster

Evaluators: Grace Quinn and Sarah Green

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	×		
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?	×	×	• can only practice addition and multiplication. It would be nice to have subtraction and division as well so you can make it grade specific.
Were the screens appealing? • Color, items on screen, sounds	×		
Is it easy to navigate?	×		
Is it easy to learn?	×		
Does the user need Supervision to use		×	
If the App required a response, was it appropriate? (right or wrong)	x		 selecting the correct numbers in order to get the appropriate

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			answer it is looking for.
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 	×		not distracting
Did you like using the App?	x		
What was the cost? • Was there a "lite" version ○ If so, was it enough	x		• 12 levels
Were there in-app purchases? • If so, what were the additional costs?		×	
How does it compare to other apps that do the same?			

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Additional Comments			

<u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	× × ×		 geared for young children learning addition but also geared for older children learning multiplication
IndividualDoes it match individual's abilities?Does it meet individual's needs?	×		
Social/Cultural Bias? Commercialism Comments		×	