**Title**
Minecraft
**Evaluators**
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| Questions | Yes | No | Comments/ Notes |
|---|---|---|---|
| Have you played enough to know every aspect?<br>• Did you try things that were wrong and/or unexpected | | * | Large game with many possibilities |
| Did the software crash? | | * | |
| Was the content appropriate? Did it meet the user's needs? | * | | |
| Were the screens appealing?<br>• Color, items on screen, sounds …… | * | | |
| Is it easy to navigate? | * | | |
| Is it easy to learn? | | * | |
| Does the user need Supervision to use | | * | |
| If the App required a response, was it appropriate? (right or wrong) | | | N/A |
| Were there bells and whistles?<br>• If so, do they enhance instead of detract?<br>• If not, should there be? | * | | Many tools, could become easily lost without clear direction |
| Did you like using the App? | * | | |
| What was the cost? | | | |

| Questions | Yes | No | Comments/ Notes |
|---|---|---|---|
| • Was there a "lite" version<br>    o If so, was it enough | | | There is an education version, but it must be tied to an education subscription. Game itself is $6.99 |
| Were there in-app purchases?<br>• If so, what were the additional costs? | * | | Add-ons: Subscription to Minecraft Realms: $3.99/month with 2 friends or $7.99/month with 10 friends |
| How does it compare to other apps that do the same? | | | Minecraft is *the* sandbox building game in its style. All other types of games like this are just bad copies. |
| Additional Comments | | | |

## Developmentally Appropriate

| Questions | Yes | No | Comments/ Notes |
|---|---|---|---|

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|---|---|---|
| **Child Development and Learning**<br>• Subject Matter appropriate?<br>• Educational Focus?<br>• Provides for Learning New Content?<br>• Follows Appropriate Teaching Sequence? | * | |
| **Individual**<br>• Does it match individual's abilities?<br>• Does it meet individual's needs? | * | |
| **Social/Cultural**<br>• Bias?<br>• Commercialism Comments | * | |