

Evaluation Write Up

By Megan and Peyton

Title: Swift Playgrounds

Version: 2.2

Publisher: Apple Inc.

Target Audience: Ages 4 and up

Use in curriculum: Coding

Cost: Free

Description of the software: “Swift Playgrounds is a revolutionary app for iPad that makes it fun to learn and experiment with code. You solve interactive puzzles in the guided ‘Learn to Code’ lessons to master the basics of coding, while additional challenges let you explore code and create programs that are engaging and unique.”

Personal review of the software: The app was very educational, engaging, and easy to understand. We think students would almost

see the app as more of a game, rather than an educational lesson teaching how to code. We agree that this app would be great for all ages, but primarily more of an older range. We both want to teach first grade and think this might leave them a little frustrated and confused because the material may be too complex for them to comprehend.

Does it pass apps: Yes