<u>Swift Playground</u>
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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected			
Did the software crash?			
Was the content appropriate? Did it meet the user's needs?			
Were the screens appealing? • Color, items on screen, sounds ……			
Is it easy to navigate?			
Is it easy to learn?			
Does the user need Supervision to use			
If the App required a response, was it appropriate? (right or wrong)			
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?			
Did you like using the App?			
What was the cost? • Was there a "lite" version o If so, was it enough			
Were there in-app purchases? • If so, what were the additional costs?			

How does it compare to other apps that do the same?			
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?			
Individual • Does it match individual's abilities? • Does it meet individual's needs?			
Social/Cultural • Bias? • Commercialism Comments			