

Evaluation Write Up

By Megan and Peyton

Title: ATM cash simulator

Version: N/a

Publisher: Waqas Nadeem

Target Audience: 4+

Use in curriculum: This app could be used in a math lesson to teach children how to properly count money and how much each dollar bill, five-dollar bill, ten-dollar bill, twenty-dollar bill, and one-hundred-dollar bill will change their total account balance. It also teaches them how ATMs work and how they will be able to use them when they are older.

Cost: free

Does it pass APPS: no

Description of the software: Children can use the app to create their own bank account with a debit card. They get the opportunity to set up their own pin codes, play as if they are making transactions, and go shopping with their credit cards.

Personal review of the software: The app was fun and simulated a real-life experience. We were slightly disappointed with the app because after a while it would crash. There were also large pop up ads during the app which would disrupt the children's learning. The app could be used to help students learn how money is transferred when they spend it on a card, and the value of a dollar! It also teaches them the responsibility of remembering their pin numbers and important passwords!