

## Evaluation Write Up

By Megan and Peyton

**Title:** Tetris

**Version:** 30.15

**Publisher:** Electronic Arts

**Target Audience:** 4+

**Use in curriculum:** This app can teach students to effectively solve problems. Can also be used as a metaphor how small situation can build on each other to cause a larger problem!

**Cost:** free

**Description of the software:** Tetris is a game to solve problems in a marathon mode. It is a well-known game that children and adults alike have been playing for a long time.

**Personal review of the software:** We have both been fans of tetris since we were children! We can think back and remember how fun

and frustrating the game has been to play. In a classroom you can give children this app and allow them to attempt to solve a bigger problem at hand. They could also work as partners to develop their team working skills.