Evaluating Apps

Title: ABCmouse

Evaluator: Olivia Clark

Questions	Yes	No	Comments/ Notes
 Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected 	×		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? • Color, items on screen, sounds	X		Basic colors but many different links and screens to click on.
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use	×		Rated for ages 0-5 but can go up to age 8. I think it depends on the child in general.
If the App required a response, was it appropriate? (right or wrong)			None.
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 			None.
Did you like using the App?	x		I loved this app, especially since it was rated by educators.

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What was the cost?		
 Was there a "lite" version 	X	Free to download
o If so, was it enough		
Were there in-app purchases? • If so, what were the additional costs?	x	In-app purchases ranging from \$7.99-\$99.99.
How does it compare to other apps that do the same?		This app is more straight forward than game related which I think is great.
Additional Comments		None.

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	X		This app is standard-based and covers almost every subject imaginable. I would say it is geared more towards pre-school.
Individual			The only reason I say no is because
 Does it match individual's abilities? 		X	the age is so young, you really need an
 Does it meet individual's needs? 			adult to help you for the most part.
Social/Cultural			
• Bias?		X	None.
 Commercialism Comments 			