Title: Padlet

Version: 72.0 (one)

Publisher: Wallwisher, Inc.

Target Audience: The target audience for this app is for ages four and up, but there should be an older age limit since this app is a bit more challenging to use. The type of software is a tool because it allows the user to input any type of information that they want and create a project out of it.

Curriculum: This app fits into the curriculum because it allows teachers to use it for whatever they want. They could use it for any subject area that is taught in the regular classroom as well as use it as an assignment tool for students.

Environment: This app could be used in the regular classroom since that is where most instruction takes place. The app also allows students to use the app outside of the classroom, so they can work on assignments at home as well.

Cost: This app has a free version which allows the user to create up to three padlets. There is also a paid version which costs $12.99 per month or $99.99 per year. There is not costs for different licenses available for this app. There are in-app purchases if the user wants to create more than three padlets and then they would have to pay the monthly fee.

Description of Software: This software allows the user to create projects that can also be shared and collaborated on as well. The user can create portfolios, lesson plans, timelines, and even blogs with this app. The app provides the user with an empty page that they can then personalize and do whatever they want with it. The user can insert a video, voice memos, pictures, and even documents into their very own padlet.

Impression of Software: My impression of the software is a good one because it is so versatile and easy to use. I could see the software being used in my class as a way for my students to interact not only with each other, but the teacher as well. This app has a ClassKit integration which makes it easier for teachers to track their students' progress which I think is a great idea. I could use this app to create handouts that I could share to my class and they could work on it outside of the classroom as well. The good aspects of this app is that the navigation was easy and the screen design was good. Another thing that I like about the ClassKit integration is that is allows the teacher to see which students have opened the assignment, how long they spent on it, and who has completed it as well.

Pass: This software passes the education software evaluation form because it allows for easy integration into the regular classroom.