

1.

**Name:**

Powtoon

**URL:**

[https://www.powtoon.com/home/?](https://www.powtoon.com/home/)

**Description:**

Powtoon is an on-line tool that can be used to captivate an audience on topics that may not be as interesting without it. The tool creates a cartoon-like presentation that carries a message that the user wants to convey. This can be used for work related presentations, it can be used in the classroom, and it can also be used for personal aspects of life in terms of sharing an experience with family or needing a show for that special occasion. The aspect that I will be focusing on is the classroom because it will work wonders for the elementary aged student. When cartoons and live action presentations are used in the classroom it helps to hold students' attention and makes them forget about possible distractions. This tool would help make learning fun for students which is why I could see myself using it in my future classroom. This could also be used by students to make a presentation type of project as well.

**How I plan on using it:**

I plan on using this tool as a way to introduce new topics to my students that may have been boring to them without it in the first place. I will use this tool instead of the standard PowerPoint presentation. I will also require my students to create a project using this tool as a way for me to assess their learning. Powtoon can be used for social studies, science, and even language arts concepts. This tool is so versatile that I could use it almost every day because it is simple to use and would keep my students interested.

2.

**Name:**

Kahoot

**URL:**

<https://kahoot.com>

**Description:**

Kahoot is an easy way to create, share, and play fun learning games and trivia quizzes in just minutes. This fast-paced learning tool creates a fun experience for students that ends up making them want to do it more and more as the year goes on. This tool can also be used in business settings as well as in the classroom. For the classroom aspect it can be used for math, science, social studies, and even language arts. This tool is versatile and allows the user to incorporate any type of information that they want. The learning experience of the tool works with points because it focuses more on quiz-based learning. The creator of the quiz puts in the questions and then shares it with the people that will be taking the quiz. From there it is fast-paced because the person that selects the correct answer first, then receives the most points. The takers of the quiz are then ranked based on the amount of points which is what makes the users of this tool so excited to use it.

**How I plan on using it:**

I plan on using this in my classroom as a way to assess student learning. I will take advantage of this fun and easy way for my students to take a quiz. The fast-paced learning environment that this tool creates will make my students want to use it over and over again. I can use it across all curriculums and I can use it as a review game as well.

3.

**Name:**

Poll Everywhere

**URL:**

<https://www.polleverywhere.com/>

**Description:**

This on-line tool allows for interactive responses from participants that the maker of the survey can see the results of instantly. The participants use this tool by texting a specific number with a specific message and then their responses are recorded into the results. Participants can respond with a multiple-choice letter or even a short answer response as well. The short answer responses are put into a type of word jumble that organizes the most used response and makes it the most noticeable word out of all of them. This tool can be used for business meetings, a school-wide survey, or even for students to take a quick quiz. I could see this tool being used in more of a junior high setting because a cell phone is required in order for this tool to reach its full potential.

**How I plan on using it:**

I plan on using this tool in my classroom as a fun type of way to get my students involved in the learning process. If I get placed in a junior high setting, then it would be an appropriate time for students to get their phone out. This would peak student interest and make them want to participate in the activity that I have created. I would use it in a type of quick quiz format to where the students can submit their answers from their phone. It would probably just be a short ten question quiz that students could respond to using multiple-choice response options. I think my students would also enjoy using this tool as a survey to tell me what they like and don't like.