

Title: Infection Bio War- iPhone

Version: 1.1.1

Publisher/Creator: Fun Games for Free

Target Audience: It says 4 and up but I would say middle school and High school

Type of software: Simulation because it is a simulator of infectious disease and how they can spread

Curriculum: Even though this is a game I do think it could be used in the curriculum. I think if we were studying diseases and how they spread that this could be a fun game that the students could do one day just for fun and to help them see how a disease can spread

Cost: Free

Description: This is a game where you create a virus and watch it spread. You watch as it builds up resistances and travels across borders. You also decide things like evolution of the disease and how it can spread and infect people

Impression: I like this simulation and think it can be fun and informative. As you play you will see some of your virus you create die and not really spread and you will see how others spread like crazy so I think it can be a pretty neat and informative game

Does the software pass review? Yes

Does the software pass the evaluation? Yes