

Individual Evaluation

Title: PBS KIDS Games

Version: 2.4.4 (added Halloween features)

Publisher/Producer: PBS Kids

Target Audience: Students

Type(s) of Software: Discovery Learning

- PBS kids uses discovery learning to engage the students in their program. For example, during story time, the child is able to pick what they want to happen in the story. Also, students are able to pick what games and activities they want to learn.

Curriculum: Students are able to learn through educational games based off of some favorite childhood shows. Students have the opportunity to pick from science math, reading, and art games. These games also help boost childhood imagination and engage them in learning.

Cost: There are no in-app purchases.

PBS kids' app is very kid friendly. The software did not crash while playing with it. The content is appropriate and meets the user's needs. Children will be excited to interact with their favorite childhood character. The screen is very appealing to the childhood eye. I became excited to see some of the old characters that I grew up watching. You can hear each character's voice when interacting with them. There are different avatars on the side of the app, that will categorize the games in different categories. The website is easy to navigate and learn. The user does not need any supervision while playing the game.

I enjoyed exploring this app. This app is a good educational app that children could play during down time in the classroom and at home. There are no in-app purchases which is nice. The PBS kids' system is completely free. Compared to the other apps, this app will allow the student to have fun and learn without realizing that they are learning.

Title: Letter Quiz

Version: 2.1.2

Publisher/Producer: CFC. s.r.o.

Target Audience: Students and Educators

Type(s) of Software: Drill and Practice

- Through the letter quiz, students are able to navigate through the program to enhance what they are already learning. For example, when students are struggling with a subject this app can help the students develop the skills, they need to understand the subject.

Curriculum: The version that I downloaded is for preschool and kindergarten students. Students are able to learn the some of the basic abilities to be ready for first grade. Students will learn how to identify and write the alphabets using this app.

Cost: To unlock all the letters and games it is an in-app purchase of \$2.99

Letter Quiz is great way to give early learners practice on alphabets. On this app, the software did not crash. The content is appropriate and meets the user's needs. The screen is very

appealing for a child. There are graphics to help the child pick what tasks they want to practice on. The app is easy to navigate and learn as well. There is audio to help navigate the child on what is expected on them. Children will need supervision since this app does contain in-app purchases. If the parent or educator does decide to make those in-purchases, then the child will not need supervision.

I use this app while tutoring a three-year old. She loves this app, and it allows her to have a better understanding of the alphabets. She is now able to identify upper and low case letters. There is a section where I can change how the game looks to make sure that she actually knows her letters. Although this app does not provide for learning new content other than alphabets, this is a great app to strengthen the foundational skills.

Title: Preschool and Kindergarten Learning Games

Version: 6.0

Publisher/Producer: RosiMosi LLC

Target Audience: Students and Educators

Type(s) of Software: Tutorial, Drill and Practice, Discovery Learning, and Tools

- When students are learning something new, the app shows the student how to complete the task. There is also equal opportunity for them to complete the task on their own through drill and practice. Students are able to choose from three different categories on what they want to learn. Teachers are able to create lesson plans within the app to help students focus more on what they are struggling in.

Cost: There are multiple in-app purchases deepening on what grade you have selected for the child. To unlock all the games, it is a \$3.99 fee. For monthly academy experience it is a range from \$3.99-4.99. For the yearly fee, it is a range from \$19.99-29.99

This app is a great for educators to engage students in learning. Students can choose from math, language, and basics to help them practice, learn, and understand different aspects better. While playing with the app, the software did not crash. The content was appropriate and meets the user's needs in multiple ways. There are graphics and audio to help the student navigate the app easily. There are also safety features to the app that will not allow a child to make changes without a parent. The user will need supervision when it comes to in-app purchases. Once the child completes a task, there is congratulatory music to let the child know they completed the task correctly. Throughout the different lessons, students earn rewards such as stars and stickers.

While tutoring I will also use this app to help introduce new topics to her. There are different categories that help break up the different subject matters. Theses subjects are appropriate for her age group. Parents can put multiple children on the app and the app will change based on each child. The app also tracks each child's progress. The app follows appropriate teaching sequence. It allows teachers to pick what they want to include in their lesson plan. Overall, this app meets individuals' abilities and needs and will help prepare the student for the upcoming academic year.

Title: Wonster Words

Version: 4.16

Publisher/Producer: 77Sparx Studio, Inc.

Target Audience: Students and Educators

Type(s) of Software: Problem Solving and Discovery Learning

- Students can choose what content they want to learn. Then the child is given a problem without the answer to solve.

Target Audience: Students

Cost: Many different in-app purchases. For the all- access \$7.99, for the full access is also \$7.99.

Wonster Wonders is a great app for students to develop problem solving skills. The content is appropriate and meets the user's needs. The screen is appealing for students. There are categories of learning such as science, spelling, daily free lesson, and music. The app is easy to navigate. Since there are in-app purchases, parent supervision is needed.

This app would be a great asset in the class when it comes to learning phonics and other topics. Students could use this app with headphones to work on problem solving skills. Students could also pair up in groups and help one another achieve the daily lesson. This app gives students the opportunity to learn new skills while having fun. On the app, I did not see any cultural or social bias. The app will fulfill a student's individual abilities and needs.

Title: Kids Academy: Pre-School K-3 learning

Version: 7.5.5

Publisher/Producer: Kids Academy Co apps: Preschool & Kindergarten Learning Kids Games, Educational Books, Free Songs

Target Audience: Educators and Students

Type(s) of Software: Tools, Simulation

Teachers are able to use the Academy Kids app to create lesson plans and assignments. For the demo version, teachers are able to set up at least two different subjects and create lessons plans. There are three types of assignments such as homework, assessment, and classwork that teachers can assign the student when using the app. Academy kids uses real life problems that follow the guidelines of Common Core standards.

Curriculum:

Teachers can use Academy Kids to assign work and differentiate assignments based on the child's needs. The teacher has an opportunity to have students learn science, math, language arts, and chess. Within each lesson plan students can assign videos and three different types of worksheets to help the student further their knowledge.

Cost: There are many different programs that cost in-app purchases that range from \$2.99-\$129.99.

On Kids Academy there is a section to where parents or teachers can create an account. Teachers can create lesson plans and worksheets using this app. Teachers can also create different lesson plans to meet each child's individual needs. Kids Academy provides an array of videos, games, and Smart Worksheets. All of the activities on the app, have been approved, certified, and fit the guidelines of the Common Core Standard. The app also allows you to give

each students a username and password to the app, so therefore the child can access it at home. Teachers can view students' progress and view who have completed or looked at the assignments.

The Kids academy app is a neat way for teachers to create lesson plans. Now that technology is becoming more important in the classroom, this is a great way for teachers to monitor student progress. The content on the application follows the guidelines of the Common Core Standards. This app meets the user's needs and is appropriate for students. The app is easy to navigate. There are icons that help guide teachers and parents on what to do and how to set up assignments and lessons. The user will not need supervision on the application. The student will only be able to see the assigned work once they log in using their username and password. Compared to the other apps, this app would be the best fit for students.

Title: Noggin

Version: 66.0.0

Publisher/Producer: Viacom International Inc.

Target Audience: Students

Type(s) of Software: Discovery Island

Curriculum:

Noggin allows the child to discover learning through play. Students have the option to pick from all sorts of different categories. Each category contains games and videos to help the

student discover and learn these subjects. There are books, play along, and games to engage the student during down time.

Cost: In app-purchases that range from \$2.99-\$69.99

Noggin allows the parent to pick the child's favorite characters to learn. There are many different categories for the child to choose from. There are interactive videos and games to engage the student. While playing with the software, it did not crash. The content is appropriate and meets the user's needs. The screen is appealing to students. Noggin uses children favorite childhood characters to help engage the student. The app is easy to navigate and learn. Once the parent fills out all of the information, the child will not need parent supervision.

In this app, students are able to learn new content. There is so much information for students to learn. The subject matters are appropriate, and range based off of your child's age. With playing with the app, I believe that Noggin meets the individual's needs. Students will learn without knowing they are learning. On the app, I did not see any social or cultural bias.