ABCmouse

Version 7.12

Age of Learning, Inc.

Target Audience: made for ages 2-8. We think that this app should be for children ages 2-6. Maybe even to 5.

Curriculum: This helps users learn math, art, color, reading, and music skills.

Cost: free to download. In the app, you can pay $9.99 a month or $79.99 a year for a membership.

Description: "ABCmouse is an award winning program that covers reading, math, art, music, and more for kids ages 2 to 8. Created by teachers and education experts, it has over 10,000+ exciting learning activities for children at all academic levels."

First Impressions: The app looked interesting at first, but once you dig deeper into it, it would not be helpful for many third graders. I think this is an app that students use to learn before they are in the school system. It is not something that would be useful in my future classroom.

Pass: no