Evaluating Apps

Title: AR Coding

Evaluators: Molly James and Ashley Chandler

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect?Did you try things that were wrong and/or unexpected	yes		
Did the software crash?	yes		It crashed on me every time, and it was super slow.
Was the content appropriate? Did it meet the user's needs?	yes		Yes, but it takes a while to figure out.
Were the screens appealing? • Color, items on screen, sounds			Yes, but it was also so appealing that I could not focus on anything.
Is it easy to navigate?		no	
Is it easy to learn?		no	
Does the user need Supervision to use		no	
If the App required a response, was it appropriate? (right or wrong)			It didn't require a response
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 			It kept glitching so much that I couldn't tell you.
Did you like using the App?		no	
What was the cost? • Was there a "lite" version ○ If so, was it enough			Free

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Were there in-app purchases? • If so, what were the additional costs?	You can have a subscription for \$2.00 a month. It did not tell me what all comes in that.
How does it compare to other apps that do the same?	I have used many other coding apps for this project, and this one is the worst and more difficult to navigate.
Additional Comments	Not good Iol

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and LearningSubject Matter appropriate?			
Educational Focus?			Yes, it provides a cool way of
 Provides for Learning New 			decoding, but there are better apps
Content?			out there.
 Follows Appropriate Teaching Sequence? 			
Individual			
 Does it match individual's abilities? 		no	
 Does it meet individual's needs? 			
Social/Cultural Bias? Commercialism Comments		no	