

Title: Swift Playgrounds

Version: 3.2

Publisher: Apple Inc.

Target Audience: The app is targeted for ages 4 and up, although we feel that older children would be able to use it more easily.

Type of Software: Swift Playgrounds is a Tutorial software app because the app includes coding and the user is learning new material.

Curriculum: Swift Playgrounds would best be used for a lesson incorporating coding, although different subject lesson plans could benefit from the app also.

Cost: The cost of Swift Playgrounds is free.

Software Description: The software allows the user to learn and experiment with coding. There is the ability to solve interactive puzzles in the guided “Learn to code” lessons to master coding, and experiment with different types of coding. The app teaches children step-by-step how-to code.

Software Impression: Overall, the app was not very impressive. We think that the app needs a lot of improvement. The app constantly glitched and kept shutting us out. The app did not work good for us at all.

Does the app pass? No