## Evaluating Apps

## <u>Title</u> Kids planet discovery

## **Evaluators**

Questions	Yes	No	Comments/ Notes
<ul> <li>Have you played enough to know every aspect?</li> <li>Did you try things that were wrong and/or unexpected</li> </ul>	×		
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?			The content was appropriate for students to learn about countries all over the world using games and puzzles.
Were the screens appealing?  • Color, items on screen, sounds	X		A large variety of colors and pictures
Is it easy to navigate?	X		Very simple for kids
Is it easy to learn?	X		
Does the user need Supervision to use		X	No outside sources
If the App required a response, was it appropriate? (right or wrong)			Not applicable
<ul> <li>Were there bells and whistles?</li> <li>If so, do they enhance instead of detract?</li> <li>If not, should there be?</li> </ul>	X		The sound and media effects

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			enhance students interests.
Did you like using the App?	×		
What was the cost?  • Was there a "lite" version  ○ If so, was it enough		X	
Were there in-app purchases?  • If so, what were the additional costs?	x		You can buy all in one for \$4.99 or each individual for \$1.99
How does it compare to other apps that do the same?			The app was extremely cultural and kid friendly.
Additional Comments			

# Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning			
<ul> <li>Subject Matter appropriate?</li> </ul>	X		It provide new understanding of
Educational Focus?			different countries to learn about

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<ul> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>		different cultures. There is also a mix of coding in the puzzles and matching skills.
<ul><li>Individual</li><li>Does it match individual's abilities?</li><li>Does it meet individual's needs?</li></ul>	X	The app is not very individualized because it doesn't require personalized responses.
Social/Cultural  Bias? Commercialism Comments	×	The app is extremely opened to different cultures, there was equal opportunity for all audiences.