

Evaluating Apps

Title: Adventure Academy on Apple iPad

Evaluator: Molly Allen

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?		X	It looks a bit confusing at first, but there is a tutorial to show you what to do.
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		The character will talk to other characters in your world. There is also a chat that students can talk to one another with.

Evaluating Apps

<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	X		<p>There is a ton of things students can do on this app that allows them to be adventurous. The images on the app are attracting and easily wanted to be played with.</p>
<p>Did you like using the App?</p>	X		
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	X		<p>You can get the 1st month for free and then it is \$9.99 a month or \$79.99 a year for 3 children.</p>
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	<p>The student is able to unlock new clothing items for their character after they complete each level and level up.</p>
<p>How does it compare to other apps that do the same?</p>	X	X	<p>There are a variety of activities that you can do on this app, which relates to ABCmouse. Just Adventure</p>

Evaluating Apps

			Academy is for older students.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		The student can select their age which gives them subject material suitable for them. After each level, the next level gets harder and harder.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		There is a way for each child to create their own profile, so it will keep up with their process.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		X	

Evaluating Apps

Publisher: Age of Learning, Inc.

Target Audience: 4+, however in the description, the age group is listed as grades 2nd through 5th.

Type: This app is somewhat tutorial because it takes you step by step through a process that you have never done before to get you to complete quests.

Curriculum: Great for a technology center. Once students are finished with their schoolwork, this can be given as a reward since it is a fun game, but it also learning. It makes the learning process fun.

Cost: Free the 1st month, \$9.99 a month or \$79.99 a year for 3 children

When you first open the app, there is a place for you to enter your email address and get your first month for free. After you put in your email, a special offer pops up where you can add up to 3 children on the same account. After the first free month, it is \$9.99 a month or \$79.99 a year. After selecting one, you can create a profile/avatar of your choice. There are clothes they wear and tons of accessories. The student gets to explore the world by complete quests. Once the quest is completed, the students gets to level up. When they level up, they unlock new zones of the world. Basically, the students go on an adventure and complete education quests on the way.

I enjoyed this app because I thought it would be fun for student who get bored with their schoolwork easily. However, I do not agree with the cost of it. Yes, the app is awesome, but the cost should be lowered. Adventure Academy is from the creators of ABCmouse. I like how there are educational games, books, and learning challenges/quests. I bet students will like that they will be able to get rewards for their accomplishments with many clothing items and hairstyles to customize their character. Parents are able to monitor progress, control the chat, and block in-game communication.