

Evaluating Apps

Homer Learn to Read

Peyton Deason and Megan Adams

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		The content was very engaging.
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		The screen is very colorful and fun. There are sounds and is very kid friendly. There were many different areas to learn and each one had a different approach and fun background to follow. There were backgrounds such as space, a chalkboard, train track, lunch room, etc.
Is it easy to navigate?	x		It was very easy to follow directions and find where to go or know what to click for the correct answer.

Evaluating Apps

Is it easy to learn?	x		
Does the user need Supervision to use		x	<p>The only supervision needed would be in the very beginning when setting up because it asks the parent what the child is capable of. For example, it asks if they know letters, know all their uppercase/lowercase letters, phonics, etc.</p>
If the App required a response, was it appropriate? (right or wrong)	x		<p>There are activities that require a response such as when working on hearing sounds in a word and it asks "which starts with an A sound" the child must select the correct picture from grapes, a house, or an apple.</p>
<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		<p>There were many bells and whistles that enhanced the app. I especially liked one option where students can become a "super storyteller." In this section, the child</p>

Evaluating Apps

			uses creativity to tell stories and can place stickers on a page.
Did you like using the App?	x		
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		The lite version only offers a free 7-day trial so no it is not enough because it is not enough time for children to be active and learn.
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		There were many versions ranging from \$1.99 all the way to \$79.99. It all depends on how long of a subscription you want and what type of access you want.
How does it compare to other apps that do the same?	x		I believe this app is superior to other apps that do the same. This app is interactive and we believe this app would even help diverse students such as those who are dyslexic. It even lets students record their voice, read, play games, and

Evaluating Apps

			overall is very fun and interactive.
Additional Comments		x	

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		Yes, it focuses on different areas of reading. The app allows the student to pick their favorite topics they like to read about such as trains, sports, seasons/weather, animals, etc. There were many options so all children would benefit from it.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		Yes, it allows the parent to individualize their kid's plan. This would help students enjoy reading and learn the content.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	No bias