Mini-Lesson 3

Third or Fourth Grade

Osmo Coding Jam and Google Cardboard

Individual Activity

Students would take turns using the iPad and Osmo to make music using coding icons. The app is fun and would give students the creative freedom to explore the different things that you can make through coding. The google cardboard VR viewer could give them the experience of being at a concert or performing at a concert. Students can use these tools to experience things in the classroom that they may never experience outside of it.