Title	Hay Day			
Version	1.45.111			
Publisher or Producer	Supercell Oy			
Target Audience	Ages 4 and Up			
Types of Software with your Justification	Hay Day is a simulation app that allows the user to create their own farm. This app comes as close to reality as it can when understanding the details involved in farming.			
Curriculum	This would be a great app to incorporate into a lesson on crops or buying and selling.			

Cost	Free to download but some games cost.	
	Pile of Diamonds	<b>#4.00</b>
	Bag of Diamonds	\$1.99
	Sack of Diamonds	\$4.99
	Box of Diamonds	\$9.99
	Chest of Diamonds	\$19.99
	Trunk of Diamonds	\$39.99
	Pile of Coins	\$99.99
	Bag of Coins	\$0.99
	Sack of Coins	\$2.99
	Box of Coins	\$7.99
		\$14.99
Description of the Software	The user can grow crops and trade them. Trading crops can to neighbors or across the states. Repairing farm equipment task in running a successful farm. Adding on to your farm or town nearby is also an option of this app.	is also a
Impression of the Software	Adorable. Cute scarecrow to lead you along the way. Variou options are available. Farm animals are all around and fun. a farm gives the user a sense of achievement.	
Pass APPS	The app can be education along with fun. Navigation is easy Day passes the apps test.	. Нау

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**Evaluators:** Lindsay Lewis and Megan Scott

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect?  • Did you try things that were wrong and/or unexpected			
Did the software crash?		Х	
Was the content appropriate? Did it meet the user's needs?	Х		
Were the screens appealing?  • Color, items on the screen, sounds			The animals are colorful and you can even name them. Crops grow and don't even need rain in this virtual world. App is very appealing.
Is it easy to navigate?			
Is it easy to learn?			
Does the user need Supervision to use?		Х	
If the App required a response, was it appropriate? (right or wrong)			

Were there bells and whistles?  • If so, do they enhance instead of detract?  • If not, should there be?	х	The music is country catchy and not distracting.
Did you like using the App?	х	
What was the cost?  • Was there a "lite"  version  • If so, was it enough	х	Free to instal and updates have been made.
Were there in-app purchases? • If so, what were the additional costs?	×	Yes, the app has in app purchases and can start to add up
How does it compare to other apps that do the same?	x	
Additional Comments		

## Developmentally Appropriate

Questions		No	Comments/ Notes
<ul> <li>Child Development and Learning</li> <li>Is subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>			
<ul> <li>Individual</li> <li>Does it match an individual's abilities?</li> <li>Does it meet an individual's needs?</li> </ul>			Young to old can play this game and either for fun or education.
Social/Cultural  Bias? Commercialism Comments		Х	