Ed Software Evaluation

Kylie Brickey and LeRay Kious

Title: River Crossing IQ Logic Puzzles & Fun Brain Games

Type of Software: Problem Solving: Students have to solve the problem of getting across the river. The app gives the user stipulations about crossing the river, but does not give the answer. The students have to try several steps before figuring out the correct sequence of events.

Version: 1 . 1 . 1

Publisher: Abd alhameed Alhinbazly

Target Audience: 4+, but probably ages 6+

Curriculum/How it might be used in our class: This app is more of a problem solving game, so it does not have much of an educational background, except for developing problem solving skills. Would most likely be found on a student's personal device to use in free time, or in a classroom setting for students to use after assignments have been completed.

Possible Environments and Why: This app would be single user. It can only be used as a game, and it only saves information for single users. Anyone could play it, but it would delete the information from the previous player.

Cost: Free

Paragraph Describing App: This app focuses on common "river crossing riddles" these are brainteasers that make you think and make you use problem solving skills to make decisions about what to do next, or what order things should be done in. It is organized into levels, and each level has a new riddle. Each level also keeps track of how much time was spent on the level and how many moves it took you to complete the level. So, if you want to improve your score, you can go back and try to beat your previous times.

Impressions of Software: We really like this app! We think it is really fun to play, and we like how you have to really think about all of the information in the scenario. It requires some upper level thinking. The app works really well, and is very easy to use. We think it is super fun and inviting for students, while still being educational.

<u>Does it pass APPS:</u> No, this app does not pass. We really like this app, and we think that students would, too. However, we could not find any way that it might fit into our curriculum, so we are not passing it. We do like that it enhances students' problem solving skills, though.