

# Osmo Pizza Company

**Grade:** Kindergarten

**Subject:** Math

**Tools:** Osmo Pizza Company and Padlet

**Synopsis:** Students will be put in pairs to play the pizza company game. One student will be making pizza's and the other student will be counting change. In Padlet, I want the students to share their experience with the game, what they did, what pizzas they order, etc. This is a great way for the students to connect with each other and integrate technology.