

Title: Move the Turtle

Version: 1.5.1

Publisher: Next is Great Sp z.o.o.

Target Audience: The publisher says 4+ and we agree. It is kid friendly and has a turtle giving you directions.

Curriculum: We don't think that this could be used in the curriculum.

Possible Environments and why: We think at home because it is more of a game. You are learning how to code but we don't know how to integrate it in with math, english, social studies or science.

Cost: The cost of this app is \$3.99

Describe the software: When you open the software the turtle pops up with the options of play, compose, and projects. You can create your own profile then begin playing. There are 3 chapters you have to complete and each part of the chapter tells you what to do. Once you complete each step it adds more and more to do.

Impression on the software & how it would be used in class: We think this software is really fun to play with but we don't think it would be appropriate for the school classroom environment. If the students had a technology class this app would be perfect for that. We just didn't see how we could incorporate this into any of the main subjects.

Pass or fail: Fail