

Evaluating Apps

Title: Prodigy Math Games

Evaluators: Kayla Ward, Michaela Moore, Carinna Coletti

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	X		"I've played for 10 minutes so I feel like every aspect of what the game is like and going to experience" -Kayla
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		"I think this game is good for any grade level from 1-7th grade. It even gives grade levels in the game for the student to pick so the math content will go with their skill level." -Carinna
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		"The screen was very appealing and interesting. It definitely grabs my interest." -Kayla
Is it easy to navigate?	x		"Beginning the game it gives tutorials and what to click on to show you what things are." -Kayla
Is it easy to learn?	x		"It was pretty easy to follow throughout the whole thing especially since they give guides." -Michaela
Does the user need Supervision to use	X		"From what I've seen and played, there shouldn't need any supervision." -Michaela
If the App required a response, was it appropriate? (right or wrong)			
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		"The game is its own actual game with side math problems that you have to solve right to win battles. It makes the kids what to know how to get the answers so they can win." -Carinna -"There is also sound and someone talks to the students on how to do the problem if they get stumped." -Kayla
Did you like using the App?	X		"I definitely find it interesting and different! I think younger students would find it more likeable too." -Kayla
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 		x	"The game itself was free, but there is a cost in the game to be a member for the game. Members get bonuses on stars and other items included." -Kayla

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Were there in-app purchases? <ul style="list-style-type: none"> If so, what were the additional costs? 			^^^^^
How does it compare to other apps that do the same?			"Honestly, I don't think it compares. It's a different approach to students for them to learn a specific math problem while playing an actual storyline." -Carinna
Additional Comments			

Developmentally Appropriate

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Child Development and Learning <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 			"This definitely could be used for a content lesson, for maybe time fillers." -Michaela "I think it is possible for students to learn with this app. Most of the questions they should already have some sort of background knowledge, but if the students have trouble they do guides to help them." -Carinna
Individual <ul style="list-style-type: none"> Does it match individual's abilities? Does it meet individual's needs? 			"The game has the choice of different skill levels so if some students are a little bit behind then they can click the appropriate level." -Michaela
Social/Cultural <ul style="list-style-type: none"> Bias? Commercialism Comments 			