

Osmo and Class Dojo

1) Grade level: 6th Grade

2) Curriculum topic: History/ Geography

3) Tools: Osmo (Detective Agency) and Class Dojo

4) Technology: iPads and class digital camera

5) Synopsis: Students will be in small groups and will play the Osmo Detective Agency game. This will be during their geography lesson. The maps for this game have great graphics for different regions of the world, especially the world map. It really shows what the main landscapes are for certain parts of the world. As the group members play the game and explore the different regions that the game has to offer, one member will be assigned to take pictures on a digital camera of the students participating in the activity. They will then use the Bluetooth feature to transfer the pictures to the iPads. I know they could just as easily take pictures on their iPads, but the cameras allow them to get familiar with different technology and see how Bluetooth works. They will be allowed to edit the pictures appropriately. They will then post the photos in the Class Dojo app that has all the students and parents connected to it. This will allow the parents to see what the students are working on and their exposure to technology.