

Evaluating Apps

Title: Hopscotch

Evaluators:

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		If the students were interested in coding, we do believe it would meet their needs. The content is appropriate for coding.
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		There were many color options to choose from. The tutorials talk to you while you're going through them.
Is it easy to navigate?	X		The buttons are all in sight, you do not have to search for things unless you're searching for the different coding options.

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<p>Is it easy to learn?</p>	X		<p>It offers many video tutorials that will walk you through what you need to do. It has a lot to offer, so learning this software/app would most likely take some time.</p>
<p>Does the user need Supervision to use</p>		X	<p>There are not any outside sources that could distract the student. The app itself does ask for a parent when young children are logging on.</p>
<p>If the App required a response, was it appropriate? (right or wrong)</p>	X		<p>The first thing it asked is if you are a teacher or a parent. It also says that if you are a child/student you need to ask a parent.</p>
<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	X		<p>There is so many to choose from, students may get distracted when trying to choose what they want their code to do.</p>

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Did you like using the App?	X		
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	X		<p>It was free download.</p> <p>No, it was not enough. You cannot save certain things without subscribing.</p> <p>You can also only play/create two games without having to pay for the subscription.</p>
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 	X		<p>1-month subscription with free trial \$7.99.</p> <p>1-year subscription with free trial \$79.99.</p>
How does it compare to other apps that do the same?	X		<p>This app had tutorials that came with someone speaking while you were going through it. The coding apps we evaluated before did not have this feature.</p>
Additional Comments			

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			<p>It sends you an email with your lesson plans and the teacher must create student accounts.</p> <p>When you open it, you can choose to start from scratch, get started with code, or you can build a game.</p> <p>You can publish products to your students.</p> <p>Good for creating interactive assignments.</p>
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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		It does provide for learning new content. If students had never been introduced to coding, this may be a good place to start. The subject matter is going to depend on whatever kind of code you choose to create.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		It does have 3 different languages: English, Chinese, and Spanish.

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<p>Social/Cultural</p> <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	We did not come across any social or cultural biases.
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