

Title: Word Wings - iPhone

Version (if there is one or if it is one of a series): 1.3

Publisher or Producer: Simple Machine, LLC

Target Audience (if your opinion differ from the publisher, state that): 4+. I think that the target audience needs to be for children who are a bit older due to the difficulty of rapidly spelling words from mixed up and random letters.

Type(s) of software with your justification: Problem solving. This app presents the problem of getting a bird past the finish line in time by spelling a certain number of words correctly.

Curriculum(s) - How does it (or can it) fit into the curriculum -Possible environment(s) and Why: This app can fit into the Language Arts and spelling curriculum. It could be used to help children with rapid word recognition and spelling skills.

Cost: Free

Write a paragraph or two describing the software: This app begins with a visual of a bird taking flight over a landscape. Underneath the bird is a timer, a progress bar, and a circle of random letters. Users are to use their finger to slide over the letters to spell words. Each correct spelling of a word boosts the bird closer to a finish line. The goal is to spell a certain number of words correctly within the time limit, in order to get the bird past the finish line. Each round is a level and the user moves up a level and earns coins by successfully completing the round. New landscapes and birds can be achieved by collecting coins and completing levels.

Write a paragraph or two on your impressions of the software and possibly how you see the software being used in your class: I thought that this software was very good due to its appealing visuals and fun concept. The idea of getting the bird past the finish line in time adds some excitement to the activity. I could see this software being used as a brain break in a spelling class or as an exercise to develop or improve word recognition and spelling skills.