Math Mini-lesson

1. 3rd Grade lesson/Addressed for teachers
2. Math (addition, subtraction, and multiplication)
3. Puzzlet app(Abacus Finch) and Puzzlet board
4. Students will need access to Puzzlet to play the Abacus Finch game. Students will follow the directions (code) to solve math problems. The puzzlet board will have different blocks for students to used based on the code they are given. After working through a quick tutorial, students will begin to solve simple math problems, like addition and subtraction. An example being add a gem to the board to add a gem on the game, use the pick axe to take away a gem, and use the “x’s” block to multiply. This will help students learn to code while also solving simple mental math problems.

<https://www.digitaldreamlabs.com/?gclid=EAIaIQobChMI7qranOP33gIVkIppCh1_uwk3EAAYAiAAEgJd-fD_BwE>