#### Evaluating Apps

#### Title- Explain Everything

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Questions	Yes	No	Comments/ Notes
<ul> <li>Have you played enough to know every aspect?</li> <li>Did you try things that were wrong and/or unexpected</li> </ul>	×		
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?	×		
Were the screens appealing?  • Color, items on screen, sounds		x	
Is it easy to navigate?		×	
Is it easy to learn?	×		
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		×	Didn't require
<ul> <li>Were there bells and whistles?</li> <li>If so, do they enhance instead of detract?</li> <li>If not, should there be?</li> </ul>		x	
Did you like using the App?		x	
What was the cost?  • Was there a "lite" version	×		Free download 6.99- Monthly

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o If so, was it enough		
Were there in-app purchases?  • If so, what were the additional costs?	×	Monthly cost of 6.99
How does it compare to other apps that do the same?		Plenty of other apps that do the same thing
Additional Comments		A smart board basically does the same thing, but the app does have potential for someone who does not have access to a smart board

## Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning			
<ul> <li>Subject Matter appropriate?</li> </ul>			
<ul><li>Educational Focus?</li></ul>			
<ul> <li>Provides for Learning New</li> </ul>	×		
Content?			
<ul> <li>Follows Appropriate Teaching</li> </ul>			
Sequence?			

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<ul><li>Individual</li><li>Does it match individual's abilities?</li><li>Does it meet individual's needs?</li></ul>	×		
Social/Cultural  • Bias?  • Commercialism Comments		×	