

## Evaluating Apps

**Title- QR reader and creator**

**Evaluators**

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> <li>• Did you try things that were wrong and/or unexpected</li> </ul>	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> <li>• Color, items on screen, sounds .....</li> </ul>	x		
Is it easy to navigate?		x	
Is it easy to learn?		x	
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		x	
Were there bells and whistles? <ul style="list-style-type: none"> <li>• If so, do they enhance instead of detract?</li> <li>• If not, should there be?</li> </ul>		x	
Did you like using the App?		x	
What was the cost? <ul style="list-style-type: none"> <li>• Was there a "lite" version</li> </ul>		x	

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○ If so, was it enough			
Were there in-app purchases? • If so, what were the additional costs?		x	
How does it compare to other apps that do the same?			Other apps probably do the same thing in a more complex way.
Additional Comments			

### Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	x		A child would not understand this.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	x		
Social/Cultural • Bias? • Commercialism Comments		x	

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