Evaluating Apps

Title AR Coding Kodabl

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Questions	Yes	No	Comments/ Notes
 Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected 	×		
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?		×	
Were the screens appealing? • Color, items on screen, sounds		×	
Is it easy to navigate?		×	
Is it easy to learn?		×	
Does the user need Supervision to use		×	
If the App required a response, was it appropriate? (right or wrong)		×	
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 	×		
Did you like using the App?		×	
What was the cost? • Was there a "lite" version ○ If so, was it enough		×	

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Were there in-app purchases? • If so, what were the additional costs?	×	
How does it compare to other apps that do the same?		It is very difficult there are probably simpler apps
Additional Comments		To use there has to be certain cut outs that are held up to the camera.

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 		×	This would be hard for a child to use.
IndividualDoes it match individual's abilities?Does it meet individual's needs?		×	
Social/Cultural Bias? Commercialism Comments		x	

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