

## Math Stations Mini Lessons 3

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1. Grade level/Audience: 3<sup>rd</sup> Grade
2. Curriculum topic: Mathematics
3. Tools: Osmos Tangram and application Math Game- 1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> Grade by Skidos Learning
4. Environment: Whole group lesson with taking turns at individualized stations
5. Synopsis: Students will work on enhancing their geometric math skills while having loads of fun. Students will participate at their desks individually while playing engaging math games on the application that was previously downloaded. Student will then be able to individualize their experience by selecting their interests. The teacher will have the game set for learning geometry, so they are all learning the same topic. While the majority is working with the applications, the teacher will have students take turns participating with the Osmos Tangram application that is set up at a station. There will be a timer set for them to work with it that way the teacher can ensure that all students get a turn. All the while, the teacher will be pulling select students for one-on-one time.