Title Swift Playground

Evaluators Lucinda and Katy

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected		✓	We got many things wrong, but the app was still able to teach us the basics.
Did the software crash?		✓	
Was the content appropriate? Did it meet the user's needs?	✓		It is a great way to introduce students to the basics of writing codes.
Were the screens appealing? • Color, items on screen, sounds ……		✓	Black background with light colored text.
Is it easy to navigate?	✓		
Is it easy to learn?	✓		
Does the user need Supervision to use		✓	
If the App required a response, was it appropriate? (right or wrong)	✓		It was up to the user to get the rules right in order to make the code work correctly when prompted.
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?		✓	Not in the basics of it anyway.

Did you like using the App?	✔		It was surprisingly fun to work with, praising for every small accomplishment.
What was the cost? • Was there a "lite" version o If so, was it enough			None, it was free.
Were there in-app purchases? • If so, what were the additional costs?		✔	Not that we came across, but we could hardly work through every level.
How does it compare to other apps that do the same?			In our opinion, much easier to use. While not visually appealing, it was effective in showing how to make your own codes and wasn't detracted from by crazy characters or sounds.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate?		✔	Not for a four-year-old, which it is rated for.

• Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?			
Individual • Does it match individual's abilities? • Does it meet individual's needs?	✔		Easy to understand for someone in fifth grade and up.
Social/Cultural • Bias? • Commercialism Comments		✔	Wholesome in it's plainness.