





Evaluating Apps

Title: Hopscotch



Evaluators: Lu Speak and Katy Koons

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	✓		
Did the software crash?		✓	
Was the content appropriate? Did it meet the user's needs?	✓		For the subject matter, the content was appropriate. It was not, however, appropriate for the age group that was listed.
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	✓		There are wonderful color schemes and options. We did not find an option for sounds or background noise. There was sound for the tutorial.
Is it easy to navigate?		✓	For the age level listed, we do not think it is easy to navigate for younger elementary students.

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<p>Is it easy to learn?</p>		<p>It is fairly easy to learn. There is not much organization or guidance to show a student how to use the app.</p>
<p>Does the user need Supervision to use</p>		<p>There is a possibility that the app can override parental locks for screen time. The students have no direction or instructions to use the app. With the in app costs, the students may purchase something without knowledge.</p>
<p>If the App required a response, was it appropriate? (right or wrong)</p>		<p>This app did not require a response.</p>
<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		<p>The app is colorful and engaging as far as appearance. It would do well with a navigation bar.</p>
<p>Did you like using the App?</p>		<p>We made a zombie bear. It was fun.</p>

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<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			<p>The basic starter pack and download are free.</p>
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 			<p>There is a limited amount of free content. In order to open up more coding projects, there are in app fees.</p> <p>There is a free trial to try the other games not included in the basic pack. After the free trial, there is a monthly fee to use these other games and tutorials.</p>
<p>How does it compare to other apps that do the same?</p>			<p>There are a lot more options and freedom, but with that comes complexity.</p>
<p>Additional Comments</p>			

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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 		✓	<p>This app was far more advanced than other coding apps we have used. It requires more skills and creates complicated and more rigorous projects.</p>
<p>Individual</p> <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		✓	<p>For elementary students, I would not recommend this, unless they are already tech savvy. This app may be more suitable to junior high and high school students.</p>
<p>Social/Cultural</p> <ul style="list-style-type: none"> • Bias? • Commercialism Comments 			<p>It tries to get the user to upgrade and subscribe to the paid version. That is where the better and advertised content is located.</p>