Evaluating Apps

<u>Title</u> Explain Everything

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	x		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		This app can be used for any subject and you can import other projects which is helpful.
Were the screens appealing? • Color, items on screen, sounds	×		
Is it easy to navigate?	×		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)		×	N/A
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 	x		There were various templates and multiple colors to choose from.

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Did you like using the App?	X		I think it could be helpful if you don't have an overhead projector.
What was the cost? • Was there a "lite" version ○ If so, was it enough	X		30 days free \$12.99 monthly \$9.00 monthly /billed annually
Were there in-app purchases? • If so, what were the additional costs?		×	No, there did not appear to be.
How does it compare to other apps that do the same?	X		I think it is easy to use and helpful so it does its job well.
Additional Comments			

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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	×		There is no access offered to any inappropriate content. The educational focus could be any subject. The app could be used by teachers.
 Individual Does it match individual's abilities? Does it meet individual's needs? 	×		Individuals could use this for most anything and can make individualized content.
Social/Cultural Bias? Commercialism Comments		×	No bias.