Title Box Island

Evaluators Katy King and Anya Dickey

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	X		It is very easy to get around and go on to the next levels.
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		It's a coding app and the game involves simple coding so it is appropriate.
Were the screens appealing? • Color, items on screen, sounds ……	X		There are lots of colors that make it look very appealing.
Is it easy to navigate?	X		It is very simple and gives lots of instructions.
Is it easy to learn?	X		It's similar to games that kids would play at home.
Does the user need Supervision to use		X	There isn't any access to anything they wouldn't need to see.

If the App required a response, was it appropriate? (right or wrong)	X		You just have to play the game.
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?	X		There are lots of different settings to use.
Did you like using the App?	X		It's a fun learning game.
What was the cost? • Was there a "lite" version o If so, was it enough		X	This is the free version.
Were there in-app purchases? • If so, what were the additional costs?		X	
How does it compare to other apps that do the same?		X	We've never seen an app like this, but it functions well.
Additional Comments		X	N/A

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		It is very educational for learning how to do simple coding. It is an appropriate app for teaching and learning new content.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		Since it is very simple and easy to follow, it would meet the need for most every individual.
Social/Cultural • Bias? • Commercialism Comments		X	No bias.