

Evaluating Apps

Title Splash Math

Evaluators Kayla Johnson

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	X		They enhanced the experience
Did you like using the App?	X		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	X		Free with options for different subscriptions

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<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> If so, what were the additional costs? 		X	<p>Parent One Month Subscription \$9.99 Parent One Year Subscription \$79.99 5 Grades Lifetime \$34.99 4 Grades Lifetime \$29.99 3 Grades Lifetime \$24.99 2 Grades Lifetime \$19.99 math games for 1st grade \$9.99 math games for 2nd grade \$9.99 Splash Math \$9.99 Grade 4 Math \$9.99</p>
<p>How does it compare to other apps that do the same?</p>	X		<p>It is easy for students to use. Students could get lost in playing this game.</p>
<p>Additional Comments</p>		X	

Developmentally Appropriate

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Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		Drill and practice math skills
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		It has easy, medium, and hard difficulty levels.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		X	

Splash Math-Games for Kids

Version: 5.7.7

Publisher: StudyPad, Inc.

Target Audience: Ages 4+

Types of Software: Drill and Practice - It's designed to help students work on their addition, subtraction, multiplication, division, and many other skills.

Curriculum: This would fit into a math classroom for extra practice.

Possible Environment(s) and Why: This would mainly benefit a math class because it only deals with math "drill and kill" practices. It could also be used at home as a reinforcement.

Cost: Free with options for various subscriptions

Description: The purpose of this game is to practice answering addition, subtraction, multiplication, and division problems. It is a self paced math practice program that provides

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explanations for wrong answers. It also contains virtual rewards and games. Student progress can be monitored on the dashboard of the games. It has a difficulty level option of easy, medium, or hard facts.

Impression: I really liked the app. It was very easy to use, and the math practice would really help students by making the math into a game with rewards. This could cause the students to gain a more positive outlook on math. I felt that students would get lost in playing the game and earning rewards causing the students to forget that they are working on their operational fluency. I also felt that the feedback was good because the game gives immediate rewards for correct answers. The app was designed well and is appealing to a young audience.

Does the Software Pass APPS: Yes