

## Evaluating Apps

**Title** Mimo

**Evaluators** Kayla Johnson

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> <li>• Did you try things that were wrong and/or unexpected</li> </ul>	X		Works great
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none"> <li>• Color, items on screen, sounds .....</li> </ul>	X		Fun things to learn
Is it easy to navigate?	X		
Is it easy to learn?	X		Step by step
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		Asks questions to answer
Were there bells and whistles? <ul style="list-style-type: none"> <li>• If so, do they enhance instead of detract?</li> <li>• If not, should there be?</li> </ul>	X		Enhancement
Did you like using the App?	X		
What was the cost? <ul style="list-style-type: none"> <li>• Was there a "lite" version</li> </ul>	X		

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○ If so, was it enough			
Were there in-app purchases? • If so, what were the additional costs?	X		57.99 yearly
How does it compare to other apps that do the same?			Have not worked too much with this area
Additional Comments		X	

### Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		It gives directions and teaches for itself.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		
Social/Cultural • Bias? • Commercialism Comments		X	

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**Mimo:** Learn to Code

**Version:** 4.0.1

**Publisher:** Mimohello GmbH

**Target Audience:** Ages 4+ (I believe four may be a little too young, maybe start in first grade.)

**Curriculum(s):** This is a very educational app. All of the content is appropriate for what the app says it will do and there is so much information within that the student will learn so much. Environment: Single or small group, it allows the teacher to help in necessary.

**Cost:** Free (In-APP purchases \$57.99 yearly)

**Description of Software:** In this app, you get to choose between learning to code, building an iOS app, making a game, building an android app, and automating tasks. It gives you step by step instructions and it also explains if you are right or wrong and why.

**Impression:** I was very impressed by this software. The options for learning how to code are really neat and would be so appealing to a child. A child could work independently but if questions should arise, teacher could assist.

**Does the app pass APPS?** Yes