Evaluating Apps

Title Township: Farming & City Building

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		Appropriate for Elementary students
Were the screens appealing? • Color, items on screen, sounds ……	X		The town is very colorful and sounds are calming and not distracting.
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		You cannot move on to the next project or collect coins until you finish the job.
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?	X		Bells and whistles enhanced the video game and made it fun.
Did you like using the App?	X		

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What was the cost? • Was there a "lite" version o If so, was it enough		X	Free
Were there in-app purchases? • If so, what were the additional costs?	X		You could buy additional coins for $0.99 but it is not necessary because you earn coins for each project/job completed.
How does it compare to other apps that do the same?			
Additional Comments			

<u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		Even though kids are playing, they are learning about planting, harvest, exploring resources and find ancient artifacts.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		
Social/Cultural • Bias? • Commercialism Comments		X	