

Evaluating Apps

Title: Swift Playground (by apple)

Evaluators

Kaylee Sheppard and Karley DuBar

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	X		
Did the software crash?		X	It did not crash, but the app is miserably slow.
Was the content appropriate? Did it meet the user's needs?	X		It was appropriate. It takes something that could be written very difficult, and presents it in way where students can understand.
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	X	X	The code takes up half the screen and the animation takes up the other half. If students were using smaller iPads, like an iPad mini, it would be harder to navigate. The text size is very small.
Is it easy to navigate?	X		It is user friendly. We do believe a middle school student could navigate this app.
Is it easy to learn?	X		It gives clear directions to tell you what you need to do. There is also

Evaluating Apps

			a "hint" button just in case you need it.
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)		X	The app did not require a response.
<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		X	No, not necessarily. It really just gives you the option to play games and once in the game, there's not much more than commands.
Did you like using the App?	X		
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	X		The app is free to download.
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	
How does it compare to other apps that do the same?	X		This app starts you off my first explaining what coding is.
Additional Comments			<p>Only compatible for iPads with iOS 11.0 or later.</p> <p>Offers 14 different languages.</p> <p>Seller: Apple inc.</p>

Evaluating Apps

			<p>As you move through the different coding experiences, it adds more and more. In this case, it adds things like "toggle" and "turn left and right" or collect gem. When we started the first code, all we had is move forward.</p> <p>You can record the animation and send it. Teachers could record and send students the code.</p>
--	--	--	---

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		It does provide for learning new content, and it does provide detailed instructions to help the student learn. It allows students to explore what coding is, in more of a fun way.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		Offers 14 different languages.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		X	We did not come across in biases.