

## Evaluating Apps

**Title:** Hopscotch

**Evaluators:**

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"><li>• Did you try things that were wrong and/or unexpected</li></ul>	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		If the students were interested in coding, we do believe it would meet their needs. The content is appropriate for coding.
Were the screens appealing? <ul style="list-style-type: none"><li>• Color, items on screen, sounds .....</li></ul>	X		There were many color options to choose from. The tutorials talk to you while you're going through them.
Is it easy to navigate?	X		The buttons are all in sight, you do not have to search for things unless you're searching for the different coding options.

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<p>Is it easy to learn?</p>	X		<p>It offers many video tutorials that will walk you through what you need to do. It has a lot to offer, so learning this software/app would most likely take some time.</p>
<p>Does the user need Supervision to use</p>		X	<p>There are not any outside sources that could distract the student. The app itself does ask for a parent when young children are logging on.</p>
<p>If the App required a response, was it appropriate? (right or wrong)</p>	X		<p>The first thing it asked is if you are a teacher or a parent. It also says that if you are a child/student you need to ask a parent.</p>
<p>Were there bells and whistles?  <ul style="list-style-type: none"> <li>• If so, do they enhance instead of detract?</li> <li>• If not, should there be?</li> </ul> </p>	X		<p>There is so many to choose from, students may get distracted when trying to choose what they want their code to do.</p>

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Did you like using the App?	X		
<p>What was the cost?</p> <ul style="list-style-type: none"> <li>• Was there a "lite" version             <ul style="list-style-type: none"> <li>○ If so, was it enough</li> </ul> </li> </ul>	X		<p>It was free download.</p> <p>No, it was not enough. You cannot save certain things without subscribing.</p> <p>You can also only play/create two games without having to pay for the subscription.</p>
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> <li>• If so, what were the additional costs?</li> </ul>	X		<p>1-month subscription with free trial \$7.99.</p> <p>1-year subscription with free trial \$79.99.</p>
How does it compare to other apps that do the same?	X		<p>This app had tutorials that came with someone speaking while you were going through it. The coding apps we evaluated before did not have this feature.</p>
Additional Comments			

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			<p>It sends you an email with your lesson plans and the teacher must create student accounts.</p> <p>When you open it, you can choose to start from scratch, get started with code, or you can build a game.</p> <p>You can publish products to your students.</p> <p>Good for creating interactive assignments.</p>
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### Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> <li>• Subject Matter appropriate?</li> <li>• Educational Focus?</li> <li>• Provides for Learning New Content?</li> <li>• Follows Appropriate Teaching Sequence?</li> </ul>	X		It does provide for learning new content. If students had never been introduced to coding, this may be a good place to start. The subject matter is going to depend on whatever kind of code you choose to create.
Individual <ul style="list-style-type: none"> <li>• Does it match individual's abilities?</li> <li>• Does it meet individual's needs?</li> </ul>	X		It does have 3 different languages: English, Chinese, and Spanish.
Social/Cultural <ul style="list-style-type: none"> <li>• Bias?</li> <li>• Commercialism Comments</li> </ul>		X	We did not come across any social or cultural biases.