Evaluating Apps

Title Mimo

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? ● Did you try things that were wrong and/or unexpected		x	this app is complex and has many different aspects
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		very thorough
Were the screens appealing? ● Color, items on screen, sounds ……	x		
Is it easy to navigate?	x		takes you step by step and things are labeled well
Is it easy to learn?	x		step by step instructions
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)	x		gave bonus points for getting answers right but did not give negative for wrong answers, only asked to try again until the answer was correct
Were there bells and whistles? ● If so, do they enhance instead of detract? ● If not, should there be?		x	
Did you like using the App?			

What was the cost? ● Was there a "lite" version ○ If so, was it enough		×	app was originally free to download but in order to use, you needed a subscription
Were there in-app purchases? ● If so, what were the additional costs?	×		60 dollars per year to use the app, but seems worth the price for someone who genuinely wishes to learn how to code
How does it compare to other apps that do the same?			very easy to use and truly teaches the user how to do each step extremely helpful app in comparison to apps that are more discovery based learning
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning ● Subject Matter appropriate? ● Educational Focus?	×		

• Provides for Learning New Content? • Follows Appropriate Teaching Sequence?			
Individual • Does it match individual's abilities? • Does it meet individual's needs?	x		takes step by step and breaks everything down to make it easy
Social/Cultural • Bias? • Commercialism Comments			