### Evaluating Apps

# <u>Title</u> Explain Everything

## **<u>Evaluators</u>** Sydney McClung and Kamari Cantwell

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect?  • Did you try things that were wrong and/or unexpected		×	There are a lot of different aspects to this app and a lot of different steps that you can take in order to achieve various results.
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?	x		can be used for various projects by any age
Were the screens appealing?  • Color, items on screen, sounds	×		clear pictures and icons depicting what each button is for
Is it easy to navigate?	x		
Is it easy to learn?	×		
Does the user need Supervision to use		×	if the project is crafted to be challenging then students may need supervision and help using the app
If the App required a response, was it appropriate? (right or wrong)			N/A
<ul> <li>Were there bells and whistles?</li> <li>If so, do they enhance instead of detract?</li> <li>If not, should there be?</li> </ul>		×	no extra bells and whistles that were

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		not appropriate for this program
Did you like using the App?	x	
What was the cost?  • Was there a "lite" version  ○ If so, was it enough		the app was originally free but had in app purchases
Were there in-app purchases?  • If so, what were the additional costs?		In order to send anything or to use some features there was a monthly fee. I would not pay the fee to use this app, I feel as though you could find something similar for free
How does it compare to other apps that do the same?		I think that it is a fine app, it just doesn't seem worth the money
Additional Comments		

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<ul> <li>Child Development and Learning</li> <li>Subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>		×	can be used to help students construct projects in which they are required to edit or label a picture or text, but there is no clear subject or educational focus  Students could easily use this app to simply draw, so this could be good for free time, but I do not see many other lesson opportunities. Teachers would have to tailor an assignment to this app instead of using the app as a resource.
<ul> <li>Individual</li> <li>Does it match individual's abilities?</li> <li>Does it meet individual's needs?</li> </ul>	×		Students can work at different levels depending on how the project is stated
Social/Cultural  • Bias?  • Commercialism Comments			N/A