Title: Mimo: Learn to Code
Evaluators: Kylie Brickey and LeRay Kious

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	X		We explored it enough to know that we couldn't do everything on the free version, also doing the lessons enough to know every aspect would take months. We did play around to feel that we knew the general feel of the whole app.
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		It wasn't very exciting, but it was slowly informative and we can see how it would be useful in helping kids learn to code in little, easy lessons.
Were the screens appealing? • Color, items on screen, sounds		X	The screens are a little boring and there are little/no sounds. The content is written plainly from screen to screen and there aren't very many exciting graphics.

Evaluating Apps – Mini Checklist

Is it easy to navigate?	X		It was easy to navigate, mostly because you realize there aren't many places you can go without premium.
Is it easy to learn?	X		The steps are easy and you can move through them fast.
Does the user need Supervision to use		X	We think students would be fine on their own. There doesn't seem to be bad content or access to outside the app.
If the App required a response, was it appropriate? (right or wrong)	X		There is immediate feedback with explanations for why you're wrong or right. You're then allowed to try again.
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?		X	There isn't much extra to this app that we've been able to see.

Did you like using the App?	X		We did getaway little bored, but we can see how this would be a good app for students to learn coding with. It's easy to navigate and simple.
What was the cost? • Was there a "lite" version o If so, was it enough	X		There is a lite version for free. The lite would be ok for a while, but you can't do everything without getting a subscription. Premium: $8.99 per month and a special deal currently running for $29.99 for a year.
Were there in-app purchases? • If so, what were the additional costs?		X	Not after the premium subscription.
How does it compare to other apps that do the same?	X		We didn't like it as much as we did the Swift Playgrounds app. We did like it more than Kodable.

Additional Comments		X	

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		This could be used in a science or a computer class. There is an educational focus and it's teaching new content. The app seems to teach it in an easy and logical manner and we think student can navigate this app easily.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		There was some complex vocabulary. We think as long as the student can read they can figure this app out eventually. There isn't much personalization, but there are many types of lessons to start.
Social/Cultural • Bias? • Commercialism Comments		X	It didn't seem to be bias or have any commercials other than advertising for premium.