Mini-Lesson: Body Systems

1. Grade Level: 6<sup>th</sup>

**2. Curriculum Topic:** Body Systems

3. Tools: Body Systems Game (<a href="http://sciencenetlinks.com/interactives/systems.html">http://sciencenetlinks.com/interactives/systems.html</a>) &

Kahoot!

4. Synopsis: This lesson will give the students practice on using their knowledge about the

human body systems. We will do a quick review of the body systems. I will ask the

students what each body system is responsible for. Then, once we have finished the

review, the students will get out their laptops and following the link to the Body Systems

Game. There, they will play the game. It involves dragging and dropping the appropriate

organs for each body system to the person on the screen. Once they have all of the

correct organs in place, without any of the incorrect organs, the game will move on to

the next body system. The students can play more than once if they wish to. After this,

the students will play a game of Kahoot! that I have created that will assess their

knowledge of which organs go with each body system. This will serve as a formative

assessment so that I can see which body systems are unclear or which students need

more help.