

Grade level: 1st

Curriculum topic: Coding

Tools: Codepillar, Beebot

Synopsis: We will toy with the codepillar and see how each student reacts with it. Each of the parts of the tail come apart and can be put back together in whatever kind of fashion the student may choose. Each piece has a different action that it will make, and in the order they are put on. This toy can help students think big. Another toy we will be using is the Beebot. This is another coding tool for children to help them learn the basics of coding and what it really is. This toy has buttons on the top that you push that control its movements. This is a cute little toy that can allow the students to play around with coding and have fun, too. I will teach them about what coding really is and how it works, and how advanced it can get.